UI/UX FRONT END DESIGNER INTERN (REMOTE)

COMPENSATION: Minimum Wage
HOURS / WEEK: 38-40; hours to be determined
START DATE: June 13, 2022
LENGTH OF INTERNSHIP: 10 Weeks

INTERNSHIP OPPORTUNITY

When you intern for ActOne through the AppleOne Intern-to-Dream program, you will join a team of forward thinkers in our 10-week innovative program that focuses on turning you into a leader in the workplace. We offer unique internal corporate & branch internships in addition to networking opportunities with our leading partners. Our internships come with hands-on projects, virtual workshops, career coaching, orientation, graduation & certification. Many of our past interns have gone on to secure positions with great companies and some have also joined the ActOne Group as internal employees. The AppleOne internship experience is second to none. When you intern with us, you become part of a family that will always be there to guide you throughout your career.

JOB DESCRIPTION

A UX Designer is focused on all aspects of a product's development, including design, usability, function, and even branding and marketing. Their work touches the entire end-to-end journey of a user's interaction with a product and includes identifying new opportunities for the product and business.

The UI/UX Front End Designer Intern will be working with stakeholders and the entire marketing team, including the Senior .NET Developer. This intern will be expected to attend all necessary meetings and teamwork functions as well as work closely with the VP of Marketing. This intern may also have opportunities to assist with other projects (determined by applicant's skills and previous experience as well as organizational needs during their internship).

Responsibilities & Duties:

Their main job is to facilitate how a user will use the software given the requirements of our business and what the user expects in their experience:
- User research
- Personal development
- Information Architecture (IA)
- Wireframing
- Prototyping and high-fidelity design
- User testing
- Supporting the entire application lifecycle (concept, design, test, release and support)
- Making design decisions in accordance to RRM branding and style
- Performing application testing, maintenance, upgrade, and documentation
- Working closely with the product and design team to understand end-user requirements and use cases, then translate that into effective technical solution
- Participating in architectural, design and product discussions
- Participating in brainstorming sessions, having the chance to contribute innovative and original ideas to our technology and product teams

QUALIFICATIONS/TOOLS
- Whiteboarding (virtual)
- Process Flow (Swim lanes using something like Visio)
- Wireframing tools (InVision Studio, Adobe XD, Axure, and Marvel)
- Prototyping tools (Principle, Flinto, Framer, and ProtoPie)
- Strong sense of ownership in every application they build

KEY QUALIFICATIONS

- Aptitude for researching and presenting in front of an audience
- Highly organized with multiple project assignments
- Ability to work in a team setting and hands-on
- Strong communication and organizational skills
- Very strong communication and collaboration skills
- Passion to learn and develop new skills continuously
- Effective verbal and listening communications skills
- The ability to build rapport with people from a wide range of backgrounds and cultures; a positive, friendly, and confident personality is ideal
- Computer Proficient, including the ability to operate computer database programs and the MS Office (Word, Excel)
- Ability to work independently as well as in a team environment
- Customer service experience
- Professional appearance

TO PARTICIPATE IN APPLEONE'S INTERNSHIP PROGRAM, YOU MUST MEET THE FOLLOWING CRITERIA

- Applicants must be able to complete the 10-week internship program and attend orientation on Monday, June 13, 2022, and graduation on Friday, August 19, 2022.
- Accepting Seniors and Juniors; Senior interns preferred.
- Applicants must be actively enrolled in an accredited university or college.
- Applicants must be eligible to work in the United States without sponsorship by the company.